

CLASSIFIED

Personnel File #2086-WASDB-Drone "Omega"

Birth Name: Rush Vexhitas (Rush Vex-it-ah-s)

Aliases and Codenames: Rush Kazemori, Soldier 2086, Drone Omega



Age: 126 **Height/Weight:** 6'5'', 200lbs.

Pertinent Skills:

- Extensive Alliance Academy education
- Genius level intellect and SN Strength
- Minor Psychic abilities
- Extensive Hand to Hand combat training
- Easy assimilation of local cultures
- Crack Pilot with a degree in Astrophysics from Warlock Academy 11-2-142
- Member of the Star Elf Caste; By default superior to those of lesser blood
- Alliance Marine. Battle Hardened.
- Superior ability to put aside emotion in favor of mission. "No Mind" training.
- Sixth Sense (Likely from Spirit Blood)
- Affinity for Elemental Magic
- Dangerous. Engage with caution.

Lethal force authorized and encouraged.

Parliament of Worlds and Admiralty Board Notice:

Since losing contact with Drone Omega, we have since determined his status as M.I.A.

From what scattered readings we have received, he is likely no longer in possession of either his standard issue power armor (Reference I.D., Via Earth-1 Interweb Communications: <http://www.kitsune.addr.com/Rifts/Rifts-PW-Vehicles/UWW/UWW Silver Sabre Light Power Armor.htm>) or the small, fighter class vessel that he commandeered from the main fleet. (Reference I.D., Via Earth-1 Interweb Communications: <http://www.kitsune.addr.com/Rifts/Rifts-PW-Vehicles/UWW/UWW WF-F15X Shadow Bolt Mk II Fighter.htm>)

This intel has been inferred due to his lack of presence on either the scrying attempts we have made via these items as mystical links, as a well as a distinct lack of mundane information that is usually fed. Neither system shows him as attached via either life support, psychic link, or mystical connection. Without these aids, most soldiers on hostile planets such as the planet we believe he is currently stranded upon would die a quick and painful death. Consider his mission discontinued. We will send another operative if confirmation of his death doesn't reach us soon. The mission must go on.

Weaknesses, Physical: Rush has shown himself a capable hand to hand combat, and an accomplished sniper. Mid-range combat is advised. While excellent if cornered or given time set up an attack of his own, Rush scored only slightly above average in the standard skirmish simulations. Unless he has since acquired allies to fill this gap, a straight up fight should pose little problems, provided his genius level intellect and latent magical abilities are not allowed to come into play.

Deny access to magic, Warlock Alliance Technology, and terrestrial alliances if at all possible.

Weaknesses, Psychological: As a failsafe to Rush's possible (inevitable, according to our psychologists) betrayal, The Admiralty Board has seen fit to sabotage Rush's personal star-net interface; Upon his first attempt to access the standard mind wipe protocols, his psyche should theoretically regress to that of a child, making this dangerous opponent far more easy to subdue. If this should fail, however, be aware that Rush succeeded in all 378 torture modules and endurance exercises in the Warlock Marines program. He will not break under any kind of pressure to his body.

Parliament of Worlds Notice:

Drone Omega has a very strong and very dangerous affinity for spiritual contact. Since birth, his half-blood nature has given him some sort of conduit to the planet known as "Earth" in Dimension Alpha. A spirit tied to that plane seems to favor him with its patronage, and this spirit's power, while paltry now, has the potential to grow exponentially, especially given that if he is still alive he will have had access to the very planet his spirit chose as point of contact for almost an entire galactic year.

Treat this "spirit magic" like you would a Devourer Class suit of Power Armor. Deny access to his powers if possible. This is essential.

The only other points of leverage, may, perhaps be in the form of those he cares about. Threaten his sister, or hint at knowledge of his half-blood parentage. This may be enough to throw him off guard and give combat advantage.

Beware of using his sister.

Such tactics may backfire if subject is sufficiently provoked. His latent magical ability seems to be tied very strongly to his emotions.

Bio:

Rush Vexhitas is only half qualified to lead the scouting mission we have groomed him for, because Rush Vexhitas is only half Star Elf. His Star Elf blood, which he got from his mother, runs strong and seems to be the predominant factor in his genetic makeup, but Intel has gathered there is a definite truth in the rumors of his half-breed parentage. What that half is, we cannot say, but it seems to be closely tied to the planet "Earth" in dimension 1, and as such made him an ideal choice as the forward scout for excursions into that zone. For this task, he has been groomed since birth, sometimes even without his knowledge.

His family is small. His father is, for the most part, an unknown entity. His mother died giving birth to him and his twin sister, and autopsies gave no hints as to his parentage. No toxins were found in her system that would indicate any Splugorth or Kreeghor parentage, and thus the twins were allowed to live. Together, they were taken in by Admiral Tiberius Vexhitas, Anvil Dwarf and hero of the fourth Splugorth incursion and The Battle of Newcomers. With a war hero as their guardian, it was only natural for the boy to eventually enter the Warlock Alliance Military Academy, and at age twelve he did exactly that. The boy Rush's proficiencies were evaluated, and the results were surprising; Though whatever half-breed parentage he had tainted his natural beauty and his mental defenses (the boy was attractive by the standards of many races, but relatively plain when compared to other elves) it seemed to give him a surprising natural bent towards ambition and magic. He was quickly determined to be a born Warlock. This, coupled with his supernatural strength, genius level intellect, and easy acquisition of advanced astrophysics knowledge, made him a prime candidate for that most elite of groups:


The Warlock Marines.

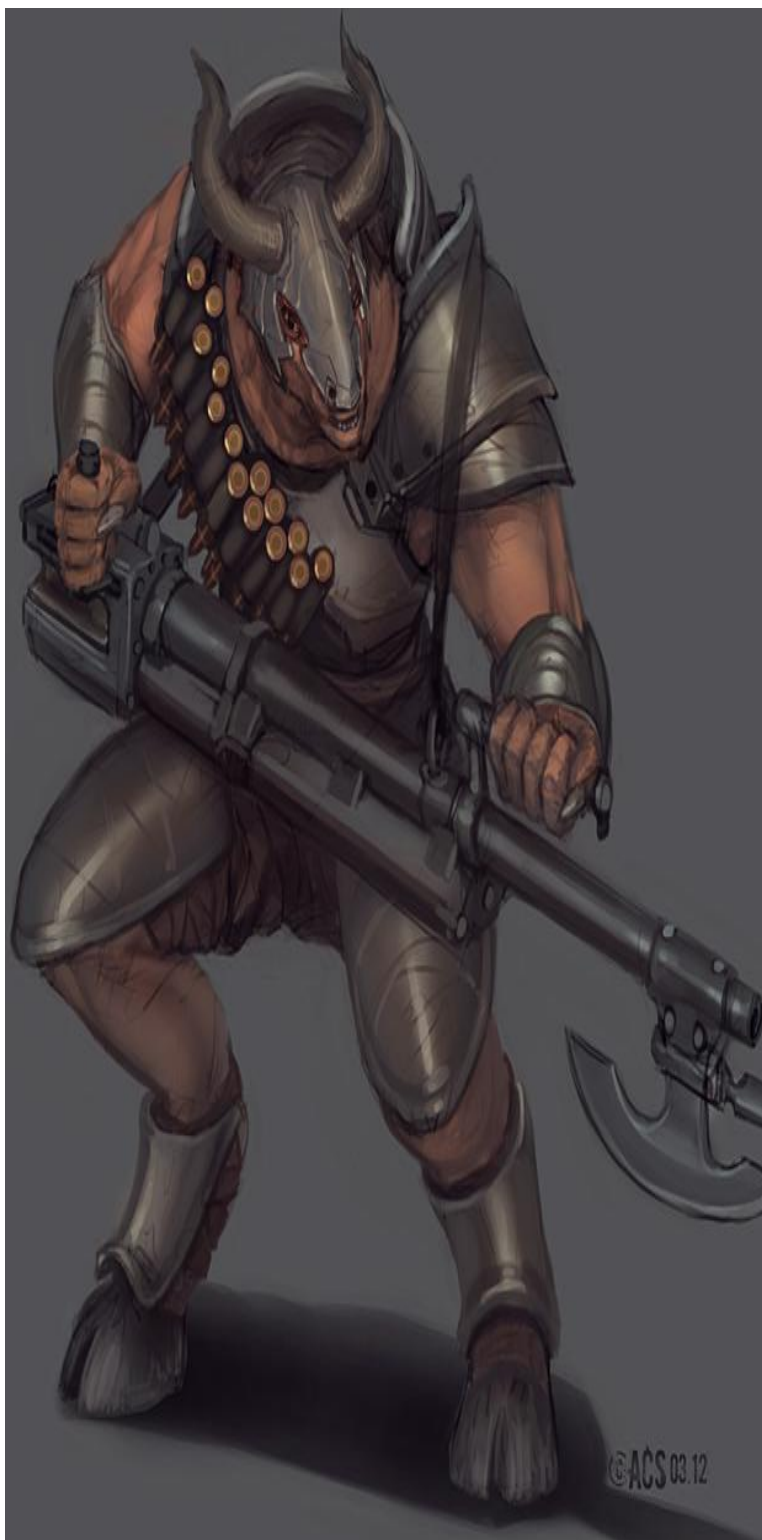
As an able pilot, Rush was also offered a joint position as a scout for the Warlock Alliance navy. While reluctant at first (He had formed close bonds with a few of the recruits he trained with, and the marines and the navy have long had a rivalry), at the urging of his "father", Tiberius, he accepted. He was lent a standard issue *Shadow Bolt* as his

vessel, only to be used within the bounds of official UWW business, but he often commandeered it for his own exploration and practice. A blind eye was turned to this rogue behavior on account of his father's political influence and his own merit.

A Note on Goltas:

Goltas, a Minotaur Marine who went through training with Rush, has taken a definite shine to him. Though a "Mundane" (Being without access to magic. Pitiful.), Rush nonetheless seems to have earned his undying loyalty through his consistent kindness and friendship to one that society as a whole sees as far beneath him. When Rush disappeared, bound for Earth, Goltas took his *Goliath* class cruiser and crew of seven marines also loyal to Rush. He has not been heard from since. Whether he was lost in the Rifts, Space, or captured by a Splugorth raiding party, intelligence suggests he has not yet arrived at the planet known as "Earth."

Monitor. 



Rush is a veteran of multiple conflicts, though given the UWW's hesitance to enter any large scale conflict most (save the one Splugorth conflict he participated in) were minor skirmishes at best. His skill level has thus remained mostly

unchanged from his graduation from the academy at age 52, and thus even the more than 50 years of experience he has in combat are largely inconsequential for the purposes of taking him down. Which, I suppose, brings us to why he must be stopped.

Anyone reading this dossier will be familiar with our search for the cosmic forge; It is a matter of utmost importance, and not to be discarded for any objective... But Rush has done just that. When his sister was kidnapped by Splugorth and taken beyond a Rift, Rush commandeered his *Shadow Bolt*, his power armor, and more importantly, we believe a single teleporter. Given the difficulty in producing these teleporters (they were historically used by the first Star Elves to colonize worlds, and their means of production has been lost through the eons) it is imperative it be returned, and Rush punished for his crimes.

Rush believes he can find his sister and use the teleporter to return home... but if he opens a conduit, the teleporter becomes immobile and fixed. There will be a permanent link between the violent and chaotic primitive world of Earth and his home world, Alfheim, his most likely destination.

This could wreak havoc upon UWW infrastructure, not even accounting for the tragic loss of such a powerful tool.

Recover the teleporter, and execute Rush Vexhitas.

This is your mission.

This is why this dossier exists.

All further pages contain signatories of his execution warrant, and information that may benefit capture; This will be the last direct communication from the UWW until such time as his head and the teleporter are both within 100 Ley Lines of UWW space.

Come back with both these things, or do not come back at all.

We, the undersigned, hereby and hereon authorize, condone, and hold guiltless and commended the holders of this document in the

execution of one Rush Vexhitas/Rush Kazemori. His death is mandated by the Parliament of the United Worlds of Warlock, the Warlock Alliance, etc. and will in no way reflect negatively upon the bearers of this document.

We furthermore authorize lethal force against any who stand in the way of the above mandate.

- *ArchCounselor Tiberius Vexhitas, Father of the Traitor, Hero of the Battle of Newcomers*
- *Dragon Ikarus, Master of Ikarus and Chief Warlock of the United Worlds of Warlock*
- *High King Silverlight, Consul of The United Worlds of Warlock*
- *Lord Odin, God and Ruler of New Midgard*
- *Ogrim NovaHammer, current Craft-Leader of the Anvil Dwarves, grandfather of the Traitor*
- *Sinestress Oglianna, Madwoman of Thyrgord and current wielder of the Farsight Orb.*

Psychological Evalution of Rush Vexhitas/Rush Kazemori:

- Rush, despite his betrayal, seems to still believe himself an extraordinarily loyal member of the Warlock Alliance, and likely does not understand the extent of his own betrayal and endangerment of the UWW.
- His loyalty extends even further to those who claims as friends, and most especially to the sister he has betrayed the alliance in favor of. The Minotaur Goltas, the Star Elf Ithinidl, and the Human "Mercer" are all known associates. He will kill and die for them, and all of them, even the normally ruthless and amoral "Mercer", share that sentiment.

Known Associates:



- The Star elf Lydianna, his sister, is your secondary target. Her death is not only not mandated, but outlawed. As the betrothed of our ally, the CCW leader "General Alex Faireisle" Lydianna is to be protected even to the detriment of his execution or the acquisition of the teleporter. Her death would result in a major loss of support from the CCW, and had Rush not gone A-wall, a rescue attempt would regardless have been made to extract her from Splugorth hands.

- The Warlock skilled contrast



Minotaur Goltas, Marine and "Mundane" is nonetheless a and terrifyingly ferocious combatant. In to Rush, who participated in conflicts in a peripheral role in

largely either his ship or via magical support, Goltas is a veteran of the front lines. He can and will defeat any individual we can send short of a Warlock Squad. Engage him as a group or not at all.



- The Human "Mercer", a loan operative from the CCW, is a human of Silhouette half-breed heritage. He and Rush bonded over their mutual status as Half-bloods. When the other trainees dared voice the rumors of Rush's genetics, they often disappeared. Body parts were then mailed to their co-conspirators. Rush is very likely not aware of the sheer levels of violence and amorality Mercer is capable of, but even if he were, and even if he rejected him because of it, Mercer would maintain his allegiance. It is simply his way. Goltas is not to be engaged alone.

Mercer is simply... not to be engaged.



- We had high hopes for the Star Elf Marine Ithendil. He scored high on his exam marks, and as both an extremely competent marksman and a powerful telekinetic psychic, he was a valuable asset. He holds no particular loyalties to rush, but Goltas and he are blood-brothers. The minotaur and he vowed to fight together against the universe if need be, and Ithendil would burn down an orphanage if it meant keeping that vow. He is dangerous as well for the four elven marines known as "The Anvil Squad" that have sworn him loyalty. He and they all utilize our power armor to great effect. They serve him, he is loyal to Goltas, and Goltas has an almost worshipful loyalty to Rush. Preferably

taken alive, but deal with him as you must.