## Skill List (By Category)

Arcane Proficiencies		Bonsai	50%+4%
Focus (Epoch)	60%+2%	Brewing: Basic	25%/30%+5%
Focus (Might)	60%+2%	Cook	35%+5%
Focus (Quick-Casting)	60%+2%	Corroboree	30%+4%
Focus (Scope)	60%+2%	Dance	30%+5%
Focus (Strength)	60%+2%	Farming & Agriculture	30%+5%
Group Casting		Fishing	40%+5%
Mystic Specialization: Arcane Battle Mastery		Floral Arrangement (Ikebana)	30%+3%
Mystic Specialization: Grand Seer		Game	30%+5%
Mystic Specialization: High Transmutation		Gardening	36%+4%
Mystic Specialization: Rogue Wizardry		Housekeeping	35%+5%
		Play Musical Instrument	35%+5%
Communication Skills		Play Musical Instrument: Aboriginal	25%+5%
Acting	40%+5%	Play Musical Instrument: Chinese Flute	45%/25%+5%
Audio/Visual Production & Effects	20%+3%	Poetry (Haiku)	35%+5%
Barter	30%+4%	Recycle	30%+5%
Creative Writing	25%+5%	Rice Cultivation	40%+5%
Cryptography	25%+5%	Rock Engraving and Painting	36%+4%
Electronic Countermeasures	30%+5%	Sewing	40%+5%
Flag Signaling	18%+6%	Shepherding/Goat Herding	70%+4%
Jesting	28%+3%	Silk Manufacture	30%+5%
Language: Dialects	50%+5%	Sing	35%+5%
Language: Native Tongue	88%+1%	Tattooing	35%+5%
Language: Other	50%+3%	Tea Appreciation	70%+2%
Laser Communications	30%+5%	Tiao Qi (Chinese Checkers)	24%+4%
Linguistics	30%+6%	Wardrobe & Grooming	50%+4%
Literacy: Native Language	40%+5%	Weaving	20%+5%
Literacy: Other	30%+5%	Wei Qi (Go)	30%+5%
Microwave Communications	40%+5%	Xiang Qi (Shogi)	15%+5%
Mime	30%+5%		
Optic Systems	30%+5%	Eastern/Oriental Skills	
Performance	30%+5%	Acupuncture	40%+5%
Public Speaking	30%+5%	Artistic Calligraphy	35%+5%
Radio: Advanced	35%+5%	Begging	30%+3%
Radio: Basic	45%+5%	Bonsai	50%+4%
Radio: Satellite Relay:	25%+5%	Calligraphic Forgery	25%+5%
Sensory Equipment	30%+5%	Calligraphy: Chinese	25%+5%
Sign Language	25%+5%	Calligraphy: Japanese	35%+5%
Sing	35%+5%	Chemistry: Chinese Alchemical	25%+5%
Surveillance	30%+5%	Chinese Antiquarianism	30%+5%
Telephone Networks	40%+5%	Chinese Calligraphic Codes & Code Breaking	10%+2%
TV/Video	25%+5%	Chinese Herbal Medicine	30%+5%
1 + / + 1000	20701070	Demon Wrestling	
Cowboy Skills		Dickering	20%+4%
Branding	50%+5%	Fasting	40%+3%
Breaking/Taming Wild Horse	20%+5%	Floral Arrangement (Ikebana)	30%+3%
Farrier	34%+4%	History: Chinese	40%+5%
Herding Cattle	30%+5%	Hojo-Jutsu	30%+5%
Horsemanship: Cowboy	66%/50%+3%	Imperial Bureaucracy & Administration	10%+5%
Horsemanship: Exotic	30%/20%+5%	Literacy: Ancient & Classical Chinese	50%+5%
Lore: American Indians	25%/+5%	Literacy: Chinese	55%+5%
Lore: Cattle/Animals	30%+5%	Lore: Chinese Classical Studies	40%+5%
Roping	20%+5%	Lore: Chinese Mythology: Buddhist	40% + 5% 35% + 5%
Trick Riding	Special	Lore: Chinese Mythology: Taoist	35%+5%
W.P. Rope	special	Lore: Feng Shui/Geomancy	35%+5% 15%+5%
w.r. Kope		Lore: Rifts China	13%+3% 40%+4%
Domostic Skills		Lore: Western World	40%+4% 30%+4%
Domestic Skills Barbaring	70%+3%		
Barbering	10%0+3%0	Meditation	Special

Discontraction in the second s	450/ /250/ . 50/	II	450/ /400/ . 50/
Play Musical Instrument: Chinese Flute Poetry (Haiku)	45%/25%+5% 35%+5%	Horsemanship: Paladin Horsemanship: Sea Monsters	45%/40%+5% 30%/20%+4%
Qi Gong	55%+5%	Horsemanship: See Monsters Horsemanship: Serpent Hunter	30%/20%+4% 70%/50%+3%
Rice Cultivation	40%+5%	Horsemanship. Serpent Hunter	707075070+570
Shell Game	20%+4%	Mechanical Skills	
Silk Manufacture	30%+5%	Aircraft Mechanics	25%+5%
Tea Appreciation	70%+2%	Automotive Mechanics	25%+5%
Tiao Qi (Chinese Checkers)	24%+4%	Basic Mechanics	30%+5%
W.P. Bamboo Staff		Bioware Mechanics	30%+5%
W.P. Chiang Zhu Spear		Helicopter Mechanics	30%+5%
W.P. Gien Bian (Steel Whip)		Hover Vehicle Mechanics	25%+5%
W.P. Wen Jen (Scholar's Sword)		Locksmith	25%+5%
Wei Qi (Go)	30%+5%	Mechanical Engineer	25%+5%
Xiang Qi (Shogi)	15%+5%	Micro-Robotics	15%+5%
Yarrow Stick Counting	24%+3%	Personal Propulsion Systems	25%+5%
Ũ		Robot Mechanics	20%+5%
Electrical Skills		Satellite Systems	30%+5%
Avionics	20%+5%	Space Drive Repair	30%+5%
Basic Electronics	30%+5%	Spacecraft Mechanics	22%+5%
Circuit Board Micro-Electronics	55%+5%	Starship Engineering	25%+5%
Computer Repair	30%+5%	Steam Mechanics	40%+5%
Cyberjacking Construction & Repair	30%+5%	Submersible Vehicle Mechanics	25%+5%
Electrical Engineer	35%+5%	Vehicle Armorer	30%+5%
Electricity Generation/Power Systems	50%+5%	Weapons Engineer	25%+5%
Robot Electronics	30%+5%		
		Medical Skills	
Espionage Skills		Acupuncture	40%+5%
Backstab		Animal Husbandry	35%+5%
Blind Fighting	10%+5%	Brewing: Medicinal	25%/30%+5%
Detect Ambush	30%+5%	Chinese Herbal Medicine	30%+5%
Detect Concealment	25%+5%	Crime Scene Investigation	varies
Disguise	25%+5% 20% - 5%	Cybernetic Medicine	40%/60%+5%
Escape Artist	30%+5%	Dentistry	50%+5%
Forgery	20%+5%	Entomological Medicine	40%/20%+5%
Hiding	40%+3%	Field Surgery First Aid	16%+4%
Hojo-Jutsu Impersonation	30%+5% 30%/16%+4%	First Ald	45%+5% 35%+5%
Intelligence	32%+4%	Holistic Chemistry	55%+5% 
6	32%+4% 30%+5%	Holistic Medicine	30%/20%+5%
Interrogation Lip Reading	30%+5%	Juicer Technology	40%+5%
Listening & Awareness		Medical Doctor	60%/50%+5%
Moving Blind	25%+5%	Medical Specialist	20%+5%
Pick Locks	30%+5%	Mystic Herbology	20%+5%
Pick Pockets	25%+5%	Pathology	40%+5%
Ranged Combat: Sniper		Paramedic	40%+5%
Sniper		Plastic Surgery	60%+6%
Stealth	50%+3%	Psychology	35%+5%
Tracking (people)	25%+5%	Radiology	70%+3%
Undercover Ops	30%+5%	Sea Holistic Medicine	20%+5%
Vital Points		Toxicology	50%+4%
Wilderness Survival	30%+5%	Veterinary Science	50%+4%
Horsemanship Skills		<u>Military Skills</u>	
Horsemanship: Aerial	35%/25%+5%	Boarding Spaceships	30%+5%
Horsemanship: Aquatic	40%/20%+4%	Camouflage	20%+5%
Horsemanship: Barbarian	45%/35%+5%	Coalition Tactics	25%/15%+5%
Horsemanship: Camel (Camelry)	35%/25%+5%	Demolitions	60%+3%
Horsemanship: Cowboy	66%/50%+3%	Demolitions Disposal	60%+3%
Horsemanship: Cossack	55%/45%+5%	Demolitions: Underwater	56%+4%
Horsemanship: Cyber-Knight	70%/50%+3%	Desensitization	
Horsemanship: Equestrian/Knight	40%/30%+5%	Field Armorer & Munitions Expert	40%+5%
Horsemanship: Exotic Animals	30%/20%+5%	Find Contraband	26%+4%
Horsemanship: General	40%/20%+4%	Forced March	

Leadership		Moving Blind	25%+5%
Knowledge of Magic (for Military Applications	s) 20%/5%+5%	Outdoorsmanship	
Military Etiquette	35%+5%	Oxygen Conservation	30%+5%
Military Fortification	30%+5%	Physical Labor	
Military Sign Language	40%+5%	Plyometrics	
Naval Combat		Poison Tolerance	
Naval History	30%+5%	Prowl	25%+5%
Naval Tactics	25%+5%	Qi Gong	
NBC Warfare	35%+5%	Running	
Parachuting	40%+5%	Snow Skiing	40%+5%
Ranged Combat: Infantry		Swimming	50%+5%
Ranged Combat: Sniper		SCUBA	50%+5%
Ranged Combat: Special Forces		Tai Chi	JU 70 + J 70
• •	250/ 50/		
Recognize Weapon Quality Resist Torture	25%+5%	Track and Field	varies
		Tumbling Wasatling	varies
Robot Drone Command		Wrestling	
Siege Engineer	20%/10%+6%	Yoga	
Space Defense Systems	30%+5%	Zero Gravity Combat: Basic	
Spaceship-to-Spaceship Combat	25%+5%	Zero Gravity Combat: Elite	
Strategy/Tactics	30%+5%	Zero Gravity Movement	Special
Theater Warfare	35%+5%		
Trap Construction	20%+4%	<u>Pilot Skills</u>	
Trap/Mine Detection	20%+5%	Advanced Deep Sea Diving	40%+5%
		Aerobatics	
Physical Skills		Airplane	50%+4%
No Hand to Hand Combat Skill		Automobile	60% + 2%
Hand-to-Hand: Basic		Bicycling	44% + 4%
Hand-to-Hand: Expert		Boat: Motor, Race & Hydrofoil	55%+5%
Hand-to-Hand: Martial Arts		Boat: Paddle Types/Canoe/Kayak	50%+5%
Hand-to-Hand: Assassin		Boat: Sail Type	60%+5%
Hand-to-Hand: Commando		Boat: Ships	40%+5%
Hand-to-Hand: Dragon		Boats: Warships & Patrol Boats	40%+4%
Hand-to-Hand: Bull Fight		Combat Driving	
Hand-to-Hand: Gladiator		Combat Flying	
Hand-to-Hand: Kapu Kuialua		Combat Pod	40%+4%
Acrobatics	varies	Contragravity Pack	42%+4%
Aerobic Athletics		Dog Sled	30%+5%
Ambidexterity		EVA (Extra Vehicular Activity)	40%+5%
Anticipation		Fighter Combat Training: Basic	
Athletics (General)		Fighter Combat Training: Elite	
Ballet	varies	Flight System Combat	40%+5%
Baseball	60%+4%	Helicopter	52%+3%
Blind Fighting	10%+5%	Hover Craft (Ground)	50%+5%
Body Building & Weight Lifting		Hover craft (Ground) Hovercycles, Skycycles & Rocket Bikes	70%+3%
Boxing		Jet Aircraft	40%14%
Climbing	40%/30%+5%	Jet Fighter	40%+4%
Contortionism	407073070+370	Jet Pack	40%+4%
Deadball			
		Jump Bike Combat	45%+5%
Demon Wrestling		Lighter-Than-Air Vehicles	50%+5%
Depressurization Training		Motorcycles & Small Vehicles	60%+4%
Dieting		Road Train	40%+4%
Fencing		Robots & Power Armor	56%+3%
Forced March		Robot Combat: Basic	
Free Diving		Robot Combat: Elite	
Gymnastics	varies	Skateboard	40% +5%
Ice Skating	35%+5%	Spacecraft: General	50%+4%
Juggling	35%+5%	Spacecraft Advanced	40%+4%
Juicer Football		Spacecraft: Small	60%+3%
Juicer Murderthon		Space Fighter	50%+3%
Kick Boxing		Space Yacht	44%+4%
Marathon Running		Starship	36%+4%
Meditation	Special	Submersibles	40% + 4%
Mountaineering	40%+5%	Symbiotic Conduit Vehicle Combat	

Tanks & APCs	36%+4%	Economics	40%+5%
Temporal Vehicle	50%+5%	Genetics	40%+5% 35%+5%
Tracked & Construction Vehicles	40%+4%	Genetic Engineering	15%+3%
Truck	40%+4%	Geology	25%+5%
Water Scooters	40%+4% 50%+5%	Marine Biology	25%+5% 35%/25%+5%
Water Scools's Water Skiing & Surfing	40%+4%	Mathematics: Basic	45%+5%
Wingrider Flying Wing	40%+4% 15%+5%	Mathematics: Advanced	45%+5%
wingitue riying wing	1370+370	Metallurgy	45%+5% 30%+6%
Pilot Related Skills		Meteorology	15%+5%
Navigation	40%+5%	Oceanographic Surveying	15%+5%
Navigation: Faster Than Light (FTL)	40%+5%	Oceanography	40%+5%
Navigation: Orbital	23 %+3 % 50%+5%	Oxygen Systems	40%+3% 58%+4%
Navigation: Space	40%+5%	Paleontology	25%+5%
Sensory Equipment	40%+5% 30%+5%	Physics	23%+3% 30%+5%
Temporal Navigation	40%+5%	Temporal Physics	20%+5%
Weapon Systems	40%+5%	Undersea Farming	20%+5% 35%+5%
weapon Systems	4070±370	Xeno-Botany	25%+5%
Rogue Skills		Xenology	23%+5%
Begging	30%+3%	Zoology	30%+5%
Calligraphic Forgery	25%+5%	Zoology	J070+J70
Cardsharp	24%+4%	Technical Skills	
Computer Hacking	20%+5%	Advanced Fishing	30%+5%
Concealment	20%+3%	Animal Training	30%+5%
Dickering	20%+4%	Appraise Goods	30%+5%
Fast Talking	20%+4%	Architectural Design	30%+5%
Find Contraband	20%+4% 26%+4%	Area Knowledge	20%+4%
Gambling (Standard)	20%+4% 30%+5%	Armor/Weapon Decoration	20%+4% 35%+5%
Gambling (Dirty Tricks)	20%+4%	Art	35%+5%
Hiding	40%+3%	Artistic Calligraphy	35%+5%
I.D. Undercover Agent	40%+3% 30%+4%	Audio/Visual Production & Effects	20%+3%
Imitate Voices & Sounds	42%/36%+4%	Begging	30%+3%
Netwise	20%+4%	Blacksmithing/Metalworking	25%+5%
Palming	20%+5%	Breed Dogs	40%/20%+5%
Pick Locks	30%+5%	Breed Humanoids	20%/5%+5%
Pick Pockets	25%+5%	Breed Insects	40%+5%
Prowl	25%+5%	Business & Finance	35%+5%
Ranged Combat: Rogue		Calligraphy: Chinese	25%+5%
Roadwise	26%+4%	Calligraphy: Japanese	35%+5%
Safe-Cracking	20%+4%	Candlemaking	30%+5%
Seduction	20%+3%	Cartography	30%+5%
Shell Game	20%+3%	Chemistry: Chinese Alchemical	25%+5%
Sleight of Hand		Chinese Antiquarianism	30%+5%
Stealth	50%+3%	Chinese Calligraphic Codes & Code Breaking	10%+2%
Streetwise	20%+4%	Civil Engineering	30%+5%
Streetwise: Drugs	25%+5%	Cobbling	25%+5%
Tailing	30%+5%	Computer Networks	55%+5%
Use & Recognize Poison	24%/16%+4%	Computer Operation	40%+5%
Ventriloquism	16%+4%	Computer Programming	30%+5%
Yarrow Stick Counting	24%+3%	Construction	40%+5%
Turrow Stick Counting	21/013/0	Courtly Etiquette	30%+5%
<u>Science Skills</u>		Cyberjacking	50%+3%
Anthropology	30%+5%	Cybernetics: Basic	25%+5%
Archaeology	30%/20%+5%	Damage Control & Disaster Response	35%+5%
Artificial Intelligence	30%+3%	Excavation	40%+5%
Astrology	Special	Falconry	30%+5%
Astronomy & Navigation	30%+5%	Fashion Tools	25%+5%
Astrophysics	30%+5%	Firefighting	30%+5%
Biology	30%+5%	Gemology	25%+5%
Botany	25%+5%	General Repair & Maintenance	35%+5%
Chemistry	30%+5%	Glassworks	25%+5%
Chemistry: Analytical	25%+5%	Heraldry	15%/20%+5%
Chemistry: Pharmaceutical	30% +5%	History: Altered	35%+4%
Cross-Dimensional Physics	40%+5%	History: Era Specialization	varies
2		× 1	

History: Pre-Rifts	32%/24%+4%	Research	40%+5%
History: Post-Apocalypse	35%/30%+5%	Role-Playing Game Design	32%+4%
Imperial Bureaucracy & Administration	10%+5%	Rope Works	30%+5%
Investigation	45%+5%	Salvage	35%+5%
Journalism	40%+4%	Savoir-Faire	24%+4%
Jury-Rig	25%+5%	Seamanship	45%+5%
Law (General)	35%+5%	Shipwright	26%+4%
Leather Working	40%+5%	Smelting	30%+5%
Literacy: Ancient & Classical Chinese	50%+5%	Speed Reading	25%+4%
Literacy: Chinese	55%+5%	Teamster	35%+5%
Logging	35%+5%	Technical Writing	30%+5%
Lore: Aborigines	25%+5%	Trivia	40%+4%
Lore: American Indians	25%+5%	Undersea Salvage	30%+5%
Lore: Astral	26%+4%	Ventriloquism	16%+4%
Lore: Cattle & Animals	30%+5%	Whittling & Sculpting	30%+5%
Lore: Chinese Classical Studies	40%+5%		
Lore: Chinese Mythology: Buddhist	35%+5%	Weapon Proficiencies (Ancient)	
Lore: Chinese Mythology: Taoist	35%+5%	W.P. Archery	
Lore: Cooking	25%+5%	W.P. Axe	
Lore: Culture & Customs	30%+5%	W.P. Bamboo Staff	
Lore: D-Bee	25%+5%	W.P. Blunt	
Lore: Demons & Monsters	25%+5%	W.P. Bola	
Lore: Dinosaurs	20%+5%	W.P. Boomerang	
Lore: Dragon	30%+5%	W.P. Bow & Arrow	
Lore: Dreamstream	25%+5%	W.P. Chain	
Lore: Dreamtime Culture	20%+5%	W.P. Chiang Zhu Spear	
Lore: Entities & Ghosts	30%+5%	W.P. Crossbow	
Lore: Faeries & Creatures of Magic	25%+5%	W.P. Deadball	
Lore: Feng Shui/Geomancy	15%+5%	W.P. Fan	
Lore: Galactic/Alien	25%+5%	W.P. Forked	
Lore: Geomancy & Lines of Power	30%+5%	W.P. Gien Bian (Steel Whip)	
Lore: Juicer	30%+5%	W.P. Grappling Hook	
Lore: Magic	25%+5%	W.P. Improvised	
Lore: Necromancy & the Dark Arts	35/25/20/10%+5%	W.P. Knife	
Lore: Psychics & Psionics	25%+5%	W.P. Lance	
Lore: Religion	30%+5%	W.P. Machete	
Lore: Rifts China	40%+4%	W.P. Mounted Archery	
Lore: Sea Creatures	25%+5%	W.P. Mouth Weapons	
Lore: Secret Societies	25%+5%	W.P. Net	
Lore: Superstitions	30%+5%	W.P. Paired Weapons	
Lore: Swamps & Everglades	30%+5%	W.P. Pole Arm	
Lore: Temporal	30%+5%	W.P. Quick Draw	
Lore: Temporal Creatures/Beings	30%+5%	W.P. Reverse Stroke	
Lore: The Cities	20%+5%	W.P. Rope	
Lore: The Undead	35%+5%	W.P. Shield	
Lore: Underground	25%+5%	W.P. Siege Weapons	
Lore: Vampires	30%+5%	W.P. Slingshot	
Lore: Western World	30%+4%	W.P. Small Thrown Weapons	
Lore: Witches	25%+5%	W.P. Spear W.P. Staff	
Lore: Xiticix	25%+5%	W.P. Sword	
Masonry Milling	40%+5%		
Milling Mining & Prospecting	25%+5% 35%+5%	W.P. Targeting W.P. Trident	
Mining & Prospecting Music Composition	32%+4%	W.P. Vital Points	
-	30%+5%	W.P. Wen Jen (Scholar's Sword)	
Mythology Nanotechnology	30%+5%	W.P. Whip	
Nuclear Engineer	42%+3%	W.P. Winp Weapon Specialization	
Philosophy	42%+5%	Weapon Specialization Weapon Specialization: Paired	
Photography	35%+5%	Weapon Mastery	
Plumbing	50%+5%	Weapon Mastery: Paired	
Pottery	30%+5%	weapon mastery. Faired	
Pyrotechnics	50%+5%	Weapon Proficiencies (Modern)	
Recycling	30%+5%	Ranged Combat: Rogue	
Netyoning	5070 1570	Kangeu Combat. Rogue	

Ranged Combat: Infantry	
Ranged Combat: Sniper	
Ranged Combat: Special Forces	
W.P. Black Powder	
W.P. Handguns	
W.P. Rifles	
W.P. Shotgun	
W.P. Submachine-Gun	
W.P. Grenade	
W.P. Grenade Launcher	
W.P. Heavy Military Weapons	
W.P. Flamethrowers	
W.P. Harpoon & Spear Gun	
W.P. Energy Pistol	
W.P. Energy Rifle	
W.P. Heavy M.D. Weapons	
W.P. Sharpshooting	
W.P. Surface-to-Air Missiles	
W.P. Surface-to-Surface Missiles	
W.P. Trick Shooting	
W.P. Underwater Weapons	

## Wilderness Skills

wilderness Skills	
Arctic Survival	40%+5%
Blend	14%+4%
Boat Building	25%+5%
Carpentry	25%+5%
Desert Survival	50%+5%
Dowsing	20%+5%
Fasting	40%+3%
Hunting	
Identify Plants & Fruit	25%+5%
Jungle Survival	45%+5%
Land Navigation	36%+4%
Mountaineering	40%+5%
Outback Survival	58%+2%
Preserve Food	30%+5%
Skin & Prepare Animal Hides	30%+5%
Spelunking	35%+5%
Stalking	
Track & Trap Animals	20%/30%+5%
Track & Hunt Sea Animals	35%/25%+5%
Undersea & Sea Survival	25%+5%
Underwater Navigation	30%+4%
Use Songlines	30% + 4%/20% + 2%
Wilderness Survival	30%+5%